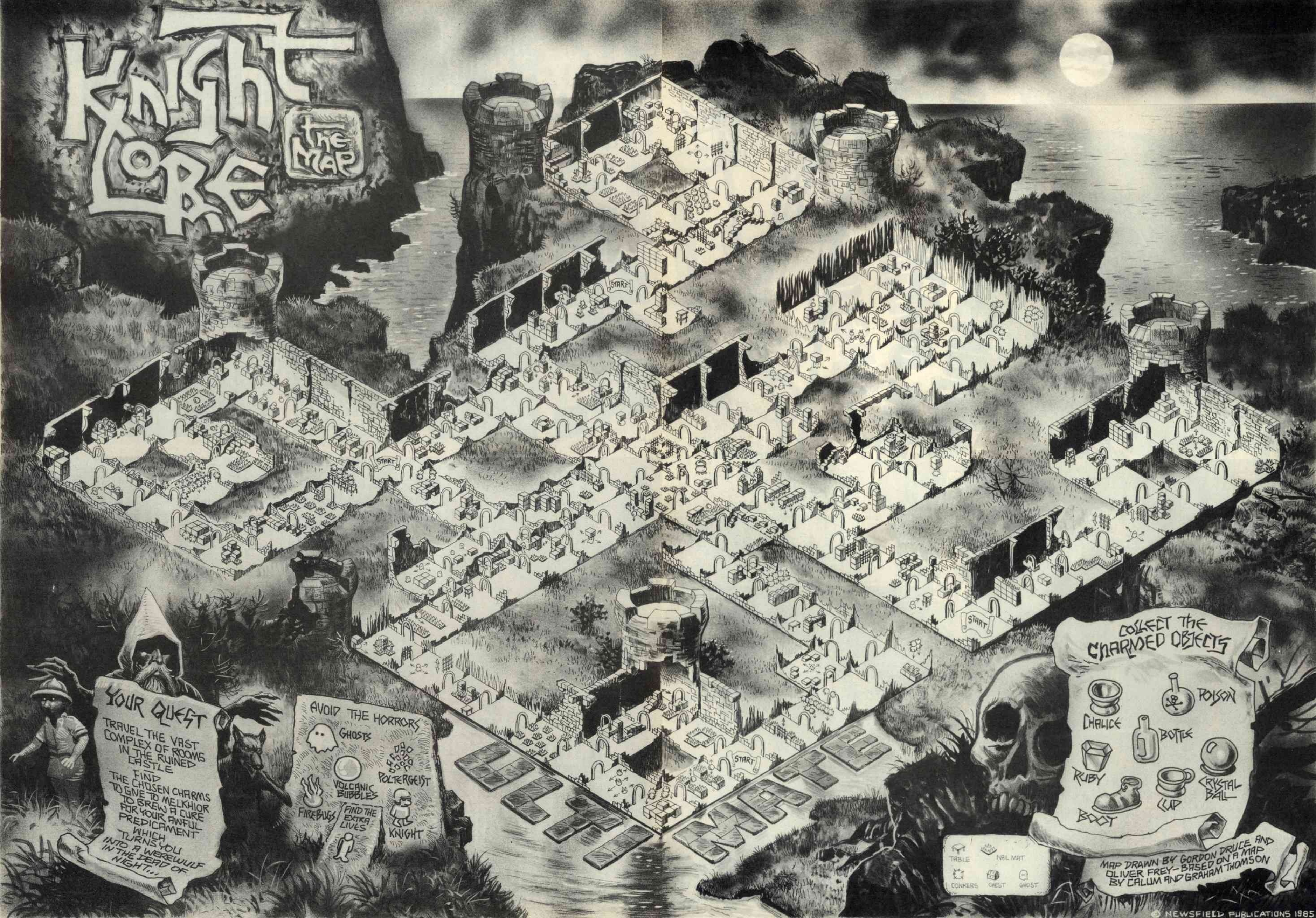


# Knight Lore

## The Map



### YOUR QUEST

TRAVEL THE VAST  
COMPLEX OF ROOMS  
IN THE RUINED  
CASTLE

FIND  
THE CHOSEN CHARMS  
TO GIVE TO MELKHIOR  
TO BREW A CURE  
FOR YOUR AWFUL  
PREDICAMENT  
WHICH  
TURNS YOU  
INTO A WEREWOLF  
IN THE DEAD OF  
NIGHT.

### AVOID THE HORRORS

GHOSTS

POLTERGEIST

VOLCANIC  
BUBBLES

FIREBATS

FIND THE  
EXTRA  
LIVES

KNIGHT

### COLLECT THE CHARMED OBJECTS

- CHalice
- POISON
- RUBY
- BOTTLE
- BOOT
- CUP
- CRYSTAL BALL

- TABLE
- NAIL MAT
- CONNERS
- CHEST
- GHOST

MAP DRAWN BY GORDON DRUCE AND  
OLIVER FREY—BASED ON A MAP  
BY CALUM AND GRAHAM THOMSON